

ADITI BHANDARI

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www.aditibhandari.com

Objective: To pursue a job as an Animator.

Experience:

Freelance Animator - Eluxe Productions. April 2010 - April 2010
Animating characters in Maya.

Freelance Animator - Melody Street Llc. November 2009 - December 2009
Animating characters in Maya for the pilot episode.

Freelance Animator - 1st Ave Machine, NYC October 2009 - October 2009
Rigged & animated characters for a pitch project in 3DS Max.

Animation Internship - Pendulum Studios, San Diego July 2009 - September 2009
Learnt MotionBuilder and AlterEgo for realistic facial animation.

Crest Animation Studios Ltd., Mumbai October 2001 - August 2006

Arthur's Missing Pal - Character Animator for DVD feature, XSI.

Casper - Character Animator for DVD feature, Maya.

Tak (Test Project) - Character Animator, Maya.

Babe (Test Project) - Character Animator, XSI.

Bratz - Character Animator on TV-series, 26-half hours. Maya.

Bubble Guppies - Character Animator for the pilot episode, Maya.

JAKERS! - The Adventures of Piggley Winks - Character Animator for 2 years on this Emmy Award Winning TV-series, 52 half-hours, XSI.

IKEA Commercial - Lipsyncing, modeling, texturing for a 30 second IKEA commercial, Softimage.

Computer Skills: Maya, XSI, Softimage, 3DS Max, Motion Builder, Adobe After Effects, Photoshop.

Education:

Academy of Art University, San Francisco September 2006 - May 2009
Master of Fine Arts - 3D Animation

Classes : Pixar 1 (taught by Pixar animators Andy Beall and Stephen Gregory)

Animation (taught by ILM animator Jean-Denis Haas)

Life drawing classes, Story Development, Color Theory, 3D Layouts, Acting.

Work Scholar : Responsible for creating posters in Photoshop and managing exhibit area of the Architecture Department.

Pratt Manhattan - Center for Continuing Education and Professional Studies May - August 2005
Completed a summer course in Traditional Animation.

St.Xavier's College, Mumbai, India 1998-2001
Bachelor of Arts with a Major in Economics.

Activities/Interests: Certified training in the usage of Softimage & XSI by Mesmer Animation Labs, U.S.A.Certificate

1st Prize : 3D Game Animation Test Category. Academy of Art University, Spring Show 2009.

Short film 'Saira' screened at The Female Eye Film Festival, Toronto 2010

Short film 'Saira' screened at Animation Block Party, NYC 2010

Reading, theatre, music, painting, traveling, volunteering for animal shelters, cooking.

References: Kevin Thomason - Workbook Layout Artist at Blue Sky Studios. kt@blueskystudios.com

Jean-Denis Haas - Lead Animator at Industrial Light & Magic. animate@jeandenis.net